## RULE

- (a) The rules in this book, including the Definitions, Race Signals, Introduction, preambles and the rules of relevant appendices, but not titles;
- (b) World Sailing Regulations that have been designated by World Sailing as having the status of a *rule* and are published on the World Sailing website;
- (c) the prescriptions of the national authority, unless they are changed by the notice of race or sailing instructions in compliance with the national authority's prescription, if any, to rule 88.2;
- (d) the class rules (for a boat racing under a handicap or rating system, the rules of that system are 'class rules');
- (e) the notice of race;
- (f) the sailing instructions; and
- (g) any other documents that govern the event.

This is the complete list of the *rules* that govern a race. Note that the notice of race and the sailing instructions are *rules* so it is important to read them care-fully before entering a race. The notice of race and sailing instructions can change certain racing rules, **but they must refer specifically to the rule being changed** and state the change (see rules 85.1, Changes to Rules; 86.1(b), Changes to the Racing Rules; and Appendix J1.3(1) and J2.1(1), Notice of Race and Sailing Instructions). Note that one of the rules the notice of race and sailing instructions cannot change is rule 42 (Propulsion). Note also that the term "racing rule" means a *rule* in *The Racing Rules of Sailing* (RRS) (see the Introduction in the RRS: Terminology).

Also note that class rules are only permitted to change certain rules of The Racing Rules of Sailing, specifically: rule 42 (Propulsion); rule 49 (Crew Posi - tion); rule 51, (Movable Ballast); rule 52 (Manual Power); rule 53 (Skin Fric - tion); rule 54 (Forestays and Headsail Tacks) and rule 55 (Setting and Sheeting Sails). They too must refer specifically to the rule being changed and state the change (see rules 85.1, Changes to Rules and 86.1(c), Changes to the Racing Rules). Class rules that conflict with other racing rules do not apply.